

Making Backups

Incremental Backups

Whether it's caused by system failure or accidental erasure, loss of stored data is a programmer's nightmare. Consequently, backups of files, programs, and disks are a normal part of existence. Backing up a hard disk is usually slow and tedious because the entire system is backed-up.

You can use incremental backups instead of full system backups. Incremental backups save only the files that have changed since the last backup. You must still perform a full system backup, but by using incremental backups you can perform them less often.

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OS-9 provides two utilities that may be used with either tape or disk media to facilitate the use of incremental backups:

- `fsave`
- `frestore`

Certain terms must be defined to discuss incremental backups. A full system backup is referred to as a **level 0 backup**. Consequent incremental backups are referenced by different level numbers. For example, a level 5 backup includes all files changed since the most recent backup with a level less than 5. While this sounds complex, it is actually quite easy to use and extremely helpful.

Two other terms need to be defined. A **source device** is the directory structure or file you are backing up. A **target device** is the tape or disk you are using to hold your backup information.

Making an Incremental Backup: The *fsave* Utility

The *fsave* utility performs an incremental backup of a directory structure to tape(s) or disk(s). The syntax for the *fsave* utility is:

```
fsave [<opts>] [<path>] [<opts>]
```

Typing *fsave* by itself on the command line makes a level 0 backup of the current directory onto a target device with the name */mt0*.

+ **NOTE:** */mt0* is the default OS-9 device name for tape device just as */h0* is the default OS-9 device name for a hard disk.

/h0/sys/backup_date is a backup log file maintained by *fsave*. Each time you execute an *fsave*, the backup log is updated. The backup log keeps track of the name of the backup, the date it was created, and more importantly, the level of the backup. When you execute *fsave*, this backup log is examined to find the specified level of the current backup and the previous backups with the same name. Once the backup is finished, a new entry is made in the file indicating the date, name, level, etc. of the current backup.

During the discussion of the actual *fsave* procedure, references to *fsave*'s options are made. The options are:

Option	Description
-?	Displays the use of <i>fsave</i> .
-b[=]<int>	Allocates <int>k buffer size to read files from the source disk.
-d[=]<dev>	Specifies the target device to store the backup. The default is <i>/mt0</i> .
-e	Does not echo file pathlists as they are saved to the target device.
-f[=]<path>	Saves to the file specified by <path>.
-g[=]<int>	Specifies a backup of files owned by group number <int> only.
-j[=]<number>	Specifies the minimum system memory request.
-l[=]<int>	Specifies the level of the backup to be performed.
-m[=]<path>	Specifies the pathlist of the date backup log file to use. The default is <i>/h0/sys/backup_dates</i> .
-p	Turns off the mount volume prompt for the first volume.
-s	Displays the pathlists of all files needing to be saved and the size of the entire backup without actually executing the backup procedure.
-t[=]<dirpath>	Specifies the alternate location for the temporary index file.

Option	Description
-u[=]<int>	Specifies a backup of files owned by user number <int> only.
-v	Does not verify the disk volume when mounted.
-x[=]<int>	Pre-extends the temporary file. <int> is given in kilobytes.

The *fsave* Procedure

Upon starting an *fsave* procedure, *fsave* prompts you to mount the first volume to use. Volume in this case refers to the disk or tape used to store the backup:

```
fsave: please mount volume.
(press return when mounted).
```

If a disk is used as the backup medium, *fsave* verifies the disk and displays the following information:

```
verifying disk
Bytes held on this disk: 546816
Total data bytes left: 62431
Number of Disks needed: 1
```

NOTE: The numbers above are used only as an example.

If a tape is used as the backup medium, no preliminary information is displayed and the backup begins at this point.

As each file is saved to the backup device, its pathlist is echoed to the terminal. If this is a long backup, you may want to use the *-e* option to turn off the pathlist echoing.

If *fsave* receives an error when trying to backup a file, it displays the following message and continues the *fsave* operation:

```
error saving <file>, error - <error number>, its incomplete
```

NOTE: The most common error found when executing *fsave* is a record lock error. Record lock errors are caused when another user has the file in question open.

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To prevent record lock errors, perform *fsave* operations only when no one else is using the system.

If the backup requires more than one volume, *fsave* prompts you to mount the next volume before continuing.

At the end of the backup, *fsave* prints the following information:

fsave: Saving the index structure

Logical backup name:

Date of backup:

Backup made by:

Data bytes written:

Number of files:

Number of volumes:

Index is on volume:

The index to the backup is saved on the last volume used.

fsave performs recursive backups for each pathlist if one or more directories are specified on the command line. You can specify a maximum of 32 directories on the command line.

The following options are provided:

- d Specifies an alternate target device. The default device is `/mt0`.
- m Specifies an alternative backup log file. The default pathlist is `/h0/sys/backup_dates`.
- l Specifies different levels of backups. A higher level backup only saves files that have changed since the most recent backup with the next lower number. For example, a level 1 backup saves all files changed since the last level 0 backup.



WARNING: When using disks for backup purposes, *fsave* does not use an RBF file structure to save the files on the target disk. It creates its own file structure. This makes the backup disk unusable for any purpose other than *fsave* and *frestore* without reformatting the disk. Any data stored on the disk before using *fsave* is destroyed by the backup.

Example *fsave* Commands

Typing *fsave* by itself on a command line specifies a level 0 backup of the current directory. This assumes the `/mt0` device is used and that `/h0/SYS/backup_dates` is used as the backup log file for this backup.

The following command specifies a level 2 backup of the current directory using the `/mt1` device. `/h0/misc/my_dates` is used as the backup log file:

```
$ fsave -l=2 -d=/mt1 -m=/h0/misc/my_dates
```

The following command specifies a level 0 backup of all files owned by user 0.0 in the CMDS directory, if CMDS is in your current directory:

```
$ fsave -pb=32 -g=0 -u=0 -d=/d2 CMDS
```

This backup uses /d2 as the target device and /h0/sys/backup_dates as the backup log file. The mount volume prompt is not generated for the first volume. A 32K buffer is used to read the files from the CMDS directory.

Restoring Incremental Backups: The frestore Utility

The `frestore` utility restores a directory structure from multiple volumes of tape or disk media. The syntax for the `frestore` utility is:

```
frestore [<opts>] [<path>] [<opts>]
```

Typing `frestore` by itself on the command line attempts to restore a directory structure from the `/mt0` device to the current directory.

Specifying the pathlist of a directory on the command line causes the files to be restored in that directory. `fsave` creates the directory structure and an index of the directory structure.

If more than one tape/disk is involved in the `fsave` backup, each tape/disk is considered to be a different *volume*. The volume count begins at one (1). When you begin an `frestore` operation, you must use the last volume of the backup first because it contains the index of the entire backup.

`frestore` first attempts to locate and read the index of the directory structure of the source device. `frestore` then begins an interactive session with you to determine which files and directories in the backup should be restored to the current directory.

During the discussion of the actual `frestore` procedure, references are made to `frestore`'s options. The options are:

Option	Description
-?	Displays the use of <code>frestore</code> .
-a	Forces access permission for overwriting an existing file. You must be the owner of the file or a super user to use this option.
-b[=]<int>	Specifies the buffer size used to restore the files.
-c	Checks the validity of files without using the interactive shell.
-d[=]<path>	Specifies the source device. The default is <code>/mt0</code> .
-e	Displays the pathlists of all files in the index, as the index is read from the source device.
-f[=]<path>	Restores from a file.
-i	Displays the backup name, creation date, group.user number of the owner of the backup, volume number of the disk or tape, and whether the index is on the volume. This option will not cause any files to be restored. The information is displayed, and <code>frestore</code> is terminated.
-j[=]<int>	Sets the minimum system memory request.
-p	Suppresses the prompt for the first volume.

Option	Description
-q	Overwrites an already existing file when used with the -S option.
-s	Forces frestore to restore all files from the source device without an interactive shell.
-t[=]<dirpath>	Specifies an alternate location for the temporary index file.
-v	Displays the same information as the -i option, but does not check for the index. This option will not cause any files to be restored. The information is displayed and frestore is terminated.
-x[=]<int>	Pre-extends the temporary file. <int> is given in kilobytes.

The Interactive Restore Process

Once you call **frestore**, the following prompt is displayed:

```
frestore> mount the last volume  
(press return when ready)
```

When you are ready, **frestore** attempts to read in the index and create the directory structure of the backup. It then displays the prompt:

```
frestore>
```

This prompt tells you that you are in the interactive shell. If the index is not on the mounted volume, **frestore** displays an error message and again prompts you to mount the last volume.

Once in the interactive shell, the `frestore` commands and options are displayed when you type a return at the prompt:

```
frestore> commands:
add [<path>] [-g=<#> -u=<#> -r -a] -- marks files for restoration
del [<path>] [-g=<#> -u=<#> -r -a] -- unmarks files for restoration
dir [<dir names>] [-e] -- displays a directory or directories
chd <path> -- changes directories within the restore file structure
pwd -- gives the pathlist to current dir in the restore file structure
cht <path> -- changes directories on target system
rest [<path>] [-f -q] -- restores marked files in and below the current dir
check [-f] -- checks validity if marked files in and below the current dir
dump [<file>] -- dumps the contents of a file to stdout
$ -- forks a shell
quit -- quit frestore program
options:
-g=<group#> -- only mark files with 'group#'
-u=<user#> -- only mark files with 'user#'
-r -- mark directories recursively
-e -- display directory with extended format
-f -- force restoration of already restored files
-q -- overwrite already existing files without question
-a -- force marking or unmarking of an already restored file or dir
* -- matches any string of characters on 'add' or 'del' only
? -- matches any single character on 'add' or 'del' only
frestore>
```

The index from the source device sets up a restore file structure that parallels the usual OS-9 file/directory structure.

Use the `dir` and `chd` shell commands to display the restore file structure. For example:

```
frestore>dir
          Directory of .
DIR1    file1    file2    file3
```

All files to be backed up on to the source device appear in the restore file structure regardless of what volume they appear in. Information concerning the file structure is available using the `-e` option with the `dir` command:

```
frestore>dir -e
          Directory of .
Owner  Last modified  Attributes Volume Block Offset  Size  Name
-----
1.23   89/08/22 16/14  ---r-wr   1  0  0  CF12  file1
1.23   89/08/25 11/00  ---r-wr   1  2  0  A356  file2
1.23   89/08/21 11/12  ---r-wr   1  4  0  45F0  file3
1.23   89/08/24 10/57  d-ewrewr  0  5  0  120  DIR1
```


The interactive shell allows you to mark the files you want restored with the `add` command. You can mark groups of files using the options of the `add` command:

- g Marks files by group number.
- u Marks files by user number. You can mark all directories within a specified directory using the `-r` option.

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- Files may be marked one at a time by specifying relative or complete pathlists within the restore file structure.
- Entire directories may be marked by specifying a pathlist of a directory.

Marking files does not restore them. It merely marks them as *to be restored*. You can see this when you use the `dir` command. Each file added to the “to be restored” list is marked by a plus sign (+) by its filename.

For example, the following directory has `file1` and `file2` marked for restoration, but `file3` is not marked. The directories `DIR1` and `DIR2` also have marked files:

```
frestore>add file1 file2 dir1/file5 dir1/file6 dir2/file7
frestore>dir
      Directory of .
+DIR1          +DIR2          +file1          +file2
file3
frestore>dir dir1
      Directory of DIR1
file4          +file5          +file6
frestore>dir dir2
      Directory of DIR2
+file7          file8
```

The `del` command can unmark files. Entire directories may be unmarked by specifying the directory's name on the command line. If the `-r` option is also used, all files and directories included in the specified directory are unmarked. For example:

```
frestore>del -r dir2
frestore>dir
      Directory of . 10:42:32
+DIR1      DIR2      +file1      +file2
file3
frestore>dir dir2
      Directory of DIR2
file7      file8
```

Once files are marked, the `rest` command may be used to restore the target device's current directory.

Files existing on the target system with the same name are overwritten without prompting if `del -q` is used. Otherwise, `frestore` displays the following prompt:

```
frestore> file1 already exists
      write over it or skip it (w/s)
```

The `cht` command allows you to change directories on the target device. This allows you to selectively restore files to specific directories.

After restoring files, you may continue marking and unmarking files. Files previously restored have a hyphen (-) displayed next to their names in the restore file structure:

```
frestore>dir
      Directory of . 10:42:32
-DIR1      DIR2      -file1      -file2
file3
frestore>dir dir1
      Directory of DIR1
file4      -file5      -file6
```

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An asterisk (*) preceding the name of a file in a `dir` listing indicates an error occurred while backing up this file. This file is incomplete and should not be restored.

There are two methods of restoring files more than once. The first method uses the `-a` option with the `add` command. This forces the file(s) previously marked as restored to be marked as "to be restored." The second method requires the `-f` option to be used with the `rest` command. This forces any file previously marked as restored to be restored in the current directory.

The **-s** option forces **frestore** to restore all files/directories of the backup from the source device without the interactive shell.

Using the **-d** option allows you to specify a source device other than **/mt0**. For example, to restore all files/directories found on the **/mt1** source device to the directory **BACKUP** without using the interactive shell, type:

```
$ frestore -d=/mt1 -s BACKUP
```

The **-v** option causes **frestore** to identify the name and volume number of the backup mounted on the source device. The date the backup was made and the group.user number of the person who made the backup is also displayed. This option does not restore any files. For example:

```
$ frestore -v  
Backup: DOCUMENTATION  
Made: 1/16/91 10:10  
By: 0.0  
Volume: 0
```

The **-i** option displays the above information and also indicates whether the index is on the volume. Both the **-v** and **-i** options terminate **frestore** after displaying the appropriate information. These options are useful when trying to locate the last volume of the backup if any mix-up has occurred.

The **-e** option echoes each file pathlist as the index is read off the source device.

Example Command Lines

To restore files/directories from the source device **/mt0** to the current directory by way of an interactive shell, type:

```
$ frestore
```

The following example restores files/directories from the source device **/d0** to the current directory using a 32K buffer to write the restored files. As each file is read from the index, the file's pathlist is echoed to the terminal.

```
$ frestore -eb=32 -d=/d0
```

Incremental Backup Strategies

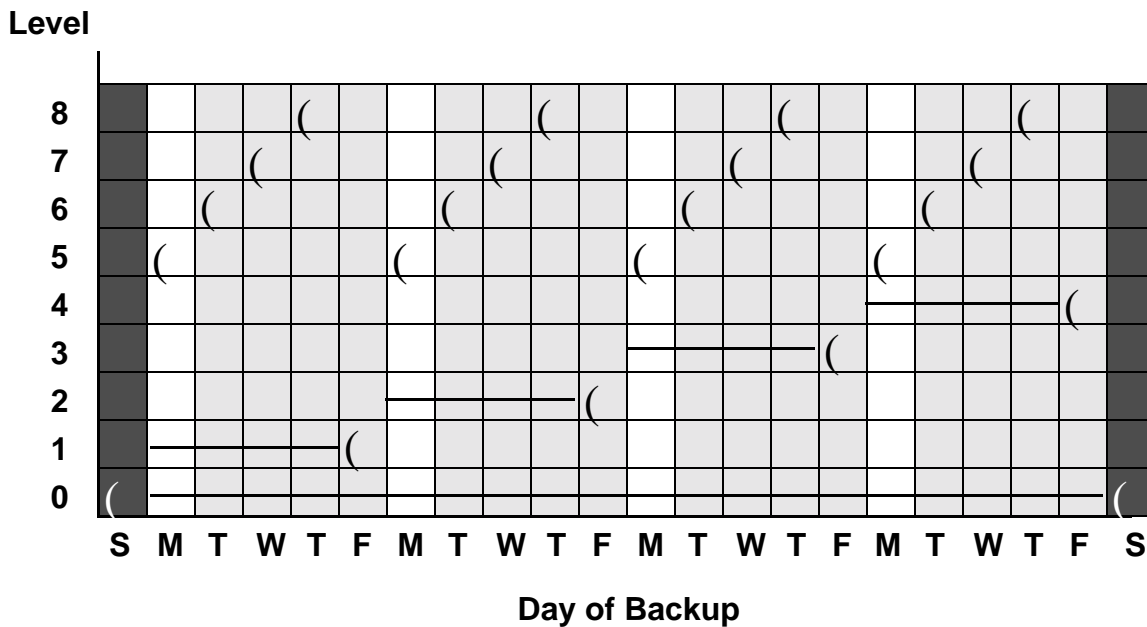
Many different strategies are available for those concerned with regularly scheduled backups. Most strategies are well documented in computer books and magazines. The following two strategies are offered as examples of methods that can be used.

The Small Daily Backup Strategy

This strategy requires making a level 0 backup once every four weeks. Level 1, level 2, level 3, and level 4 backups are made on the weeks following the level 0 backup. Between each major backup, four daily backups would be made: level 5, 6, 7, and 8. A recommended daily schedule is graphically presented below.

This strategy is ideal for small microcomputer systems backed up by floppy disks. Mounting disks is much easier and faster than tapes. Each daily backup can usually be kept on one disk to make warehousing simple. This strategy is perfect for small timely backups with little redundancy in the backups.

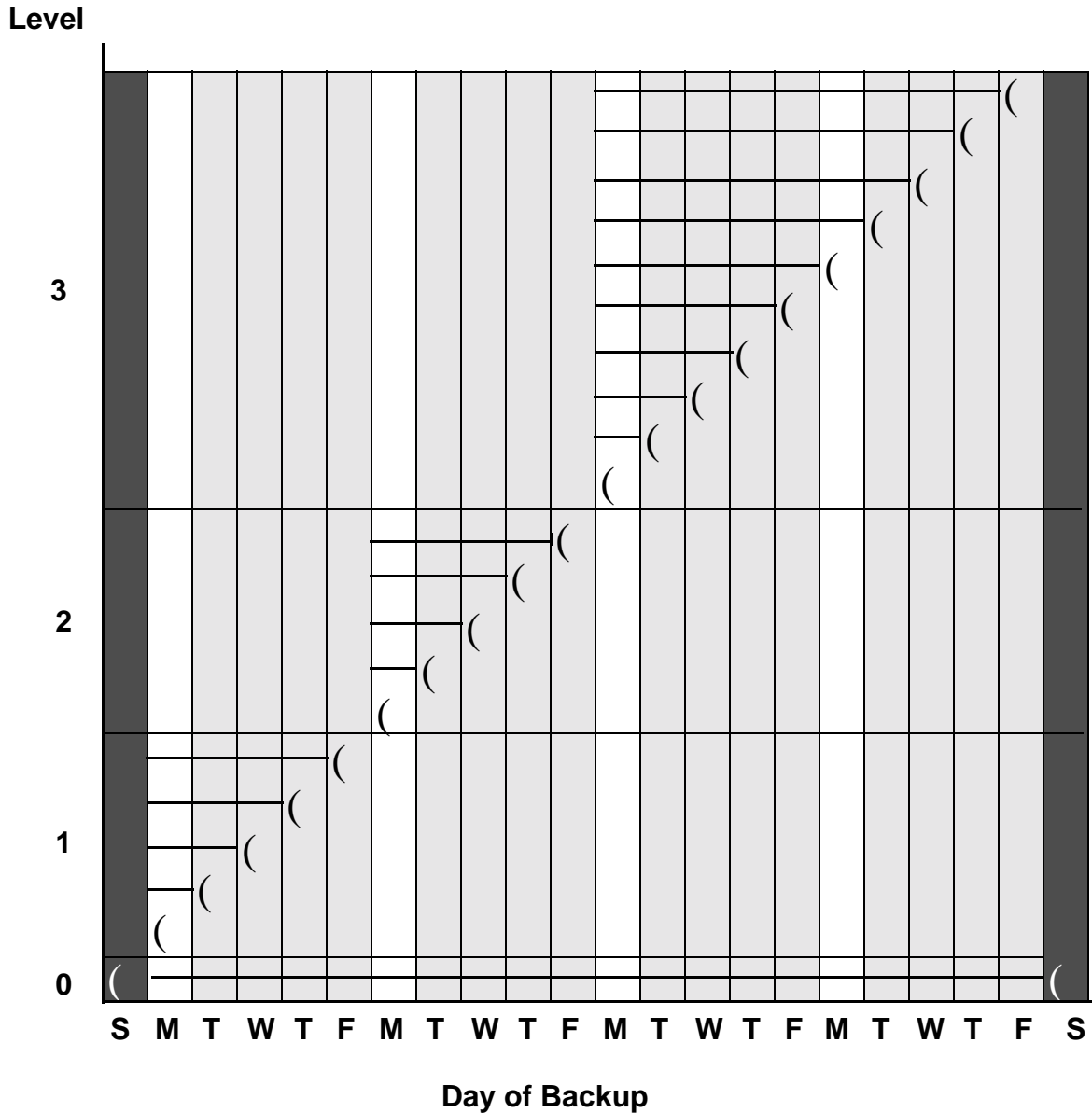
One major disadvantage of this scheme is the restore time necessary in case of a major system failure such as a hard disk being formatted, erased, or corrupted. Because of the lack of redundancy, more restore operations are necessary to re-create the systems file structure. On large systems with tape backups, this is a major consideration.



Small Daily Backup Strategy

The Single Tape Backup Strategy

While most strategies rely on scheduled backup level changes, the *single tape backup* strategy depends on the size of the backup. The idea behind this strategy is to increase the level of the backup only when the backup cannot fit on a single tape. The only scheduled level backup is the level 0 backup. The level 0 backup occurs only when a higher level backup would not fit on a single tape or once a month, whichever occurs first. An example month's schedule is graphically presented below.



Single Tape Backup Strategy

This strategy is designed for tape backups of larger systems. Tapes are used efficiently because a question as to how many tapes are needed never arises. This strategy also cuts down on person hours, tape mounting, and storage space used for tapes. It allows for enough redundancy to make restoring a full system fairly painless.

Disadvantages, however, do exist. Each time you do a backup, you must determine the size of the back using `fsave -s`. As you near a full tape's worth of data, this takes an increasing amount of time.

Use of Tapes/Disks

Whatever strategy you use, you must make a decision concerning the number of tapes or disks to use. This decision must weigh the emphasis placed on redundancy, resources, person-hours, and storage. It must be offset with the possibility of tape or disk failure and system restoration.

In the first example strategy, you must make the daily backups on different volumes to overcome the lack of redundancy. You can use the four daily volumes week after week as daily backup volumes because of the lower level backups at the beginning of each week.

In the second example, theoretically, you could use the same tape for each day until a new level backup is reached. This insures no redundancy and minimal storage. It is also the most dangerous in case of tape failure. Using a number of alternating tapes for each level cuts down on storage and still allows a safety net in the case of tape failure. Using alternating level 0 tapes is another possibility.

The tape Utility

OS-9 provides a tape controller utility to facilitate setting up, reading, and rewinding tapes from the terminal. When using tape media to backup or restore your system, the **tape** utility is very practical. The syntax of the **tape** utility is:

```
tape {<opts>} [<dev>] {<opts>}
```

tape uses the default device `/mt0` if you do not specify the tape device `<dev>` on the command line and you do not use the `-Z` option.

tape has the following available options:

Options	Description
-?	Displays the use of tape .
-b[=<num>]	Skips a specified number of blocks. Default is one block. If <code><num></code> is negative, the tape skips backward.
-e=<num>	Erases a specified number of blocks of tape.
-f[=<num>]	Skips a specified number of tapemarks. Default is one tapemark. If <code><num></code> is negative, the tape skips backward.
-o	Puts tape off-line.
-r	Rewinds the tape.
-s	Determines the block size of the device.
-t	Retensions the tape.
-w[=<num>]	Writes a specified number of tapemarks. Default is one tapemark.
-Z	Reads a list of device names from standard input. The default is <code>/mt0</code> .
-z=<file>	Reads a list of device names from <code><file></code> .

If you specify more than one option, **tape** executes each option function in a specific order. Therefore, it is possible to skip ahead a specified number of blocks, erase, and then rewind the tape all with the same command. The order of options executed is as follows:

- ì Gets device name(s) from the `-Z` option.
- ï Skips the number of tapemarks specified by the `-f` option.
- ı Skips the number of blocks specified by the `-b` option.
- Đ Writes a specified number of tapemarks.
- f Erases a specified number of blocks of tape.
- Ÿ Rewinds the tape.
- ý Puts the tape off-line.

For example, the following command skips four files on the /mt0 device, erases the next two blocks, rewinds the tape, and takes the tape off-line:

```
tape -e=2 -f=4 -ro
```

The next example determines the block size of the device:

```
tape -s
```

The next example retensions the tape, rewinds it, and then takes it off-line:

```
tape -rot
```

End of Chapter 7